



# Falling Injuries—Hotel & Motel Workers

Nearly 300 hotel and motel workers were seriously injured in falls at the same level in the years 2000–2004



The injuries from these accidents were so serious, the workers had to take time off from work to recover, or in some cases, were permanently disabled. These serious injuries are costly and affect your industrial insurance premiums. They contribute to the reason for the average base rate of \$.68 per hour per employee paid by hotel and motel employers in 2006. If your company has a higher than average number of injuries (claims), your “experience rating” could increase by as much as 25% in one year to \$.84 per hour per employee.

Stated in another way, if you had 10 full-time employees and had an average number of injuries (claims), you would pay about \$13,600 in premiums in 2006. If your experience rating increased by 25% because you had higher than average injuries, you would pay about \$3,200 more or \$16,800 in premiums in 2006.



## Causes or sources of injury

A fall at the same level means a worker either slipped or tripped over an object and fell to the floor or ground. Falls at the same level account for nearly 15% of all serious injuries among motel and hotel workers. The causes are from slips on wet, oily or greasy surfaces or tripping over objects on cluttered floors and walkways.



## Ways to prevent injuries

- Apply non-skid coating to floors or concrete surfaces where slips or falls can occur.
- Clean up water, oil and grease spills immediately
- Practice good housekeeping in work areas to minimize tripping hazards. Keep aisles, walkways and work areas clear of obstructions.
- Keep all working areas and walkways well lit.
- Provide employees who work on hard-surface floors with non-slip shoes.

For more hotel/motel safety tips go to:

1. [http://www.hotel-online.com/News/PR2006\\_3rd/Sep06\\_WorkComp.html](http://www.hotel-online.com/News/PR2006_3rd/Sep06_WorkComp.html)
2. <http://www.scif.com/safety/safetymeeting/Article.asp?ArticleID=396>